

**NORTHERN LEBANON LITTLE LEAGUE (NLLL)**  
**BYLAWS**  
**2026 BASEBALL SEASON**

**SECTION 1.**

**Meetings**

1. The Board will meet on the Second Thursday of the month July through March and the Second Sunday in April through June. Agendas will be developed for the upcoming league meeting. The secretary will notify managers and coaches of any changes in the schedule.
2. The order of business for monthly League meetings will be as follows:
  - a. Call to order
  - b. Roll call
  - c. Approval of Minutes
  - d. Reports
    - i. Treasurer
    - ii. Committees
    - iii. Coordinators
    - iv. Board Report
  - e. Unfinished business
  - f. New business
  - g. Announcements and Upcoming Events
  - h. Adjournment
3. To keep meetings orderly, issues may be tabled until the next meeting if no resolution can be reached. The Board of Directors will decide this.

**SECTION 2.**

**Player Eligibility**

1. Any child entering the league is required to provide a copy of their birth certificate for proof of age.
2. A child is eligible to participate in the following divisions at the listed ages. A player's "league age" is determined by the Little League Handbook for the current year.
  - a. 4-6 yrs/Tee-Ball
  - b. 6-8 yrs/Rookie – via the Rookie draft and evaluations
  - c. 8-10 yrs/Minor – via the Minors draft and evaluations
  - d. 10-12yrs/Major – via the Majors draft and evaluations
3. Player residency must be established according to Little League rules.
4. Regulation II: League Boundaries for local leagues and players league ages 4-7:
5. Players league age seven (7) and under may register in any Little League program without respect to any geography-related eligibility or school eligibility requirements.
6. Players will have full tournament eligibility in the program in which they are registered provided they have continuous and unbroken participation within the specific league.
7. Regulation II: League Boundaries for local leagues and players league ages 8-16:
8. Players league age eight (8) through sixteen (16) participation eligibility is based on residency, school enrollment or uninterrupted participation since age seven (7) (NEW).
9. Players league aged 8 to 16 not residing or attending school within the boundary of any league are required to work through the Charter Committee for participation waiver.
10. Players aged 8 to 16 residing or attending school within the boundary of a league and wishing to play in another league must apply for a participation waiver through the Charter Committee waiver.
11. Call-Ups In order for a player to be eligible to be a call to the next level he must have completed at least one complete Season in his/her current level.

## **SECTION 3.**

### **NLLL Local Rules**

#### **All Divisions:**

1. The league shall abide by the Official Playing Rules of Little League Baseball unless noted below.
2. Field use on game days:
  - a. Home Team 50 minutes prior to game
  - b. Visiting Team 30 minutes prior to game
  - c. Field Prep 10 minutes prior to game
3. In case of rain the home team must be responsible for calling off the game **at least** one hour before game time (the head coach must then notify the opposing manager and the umpire coordinator). Rainouts must be made up within the next ten (10) days. In the event of a dispute, the President will establish the makeup date for the game.
4. If certain conditions preclude playing on a designated field, an alternate field may be used if agreed upon by both managers and field coordinator.
5. The umpire coordinator shall be responsible for the plate umpire and the base umpire at the necessary field location.
6. The home team shall provide two new game balls (as provided to them by the league) and shall be responsible for field preparation.
7. Both home and away teams are responsible for field cleanup and restoration.
8. The umpire and opposing manager must be notified of any player on disciplinary action prior to the start of the game. Failure to do so could result in forfeit of the game.
9. No players shall wear jewelry except medical alert jewelry.
10. Players and coaches are not permitted to wear steel cleats of any kind.
11. A catcher is required to wear the proper equipment. A protective cup is required for all male catchers.

#### **Major Division:**

1. This Division will consist of the highest qualified 10's, 11's and all 12's in the League.
2. If there is a safety concern with any of the 12's they can be placed in the Minors Division with Approval of the Player Agent.
3. All other Little League Rules apply

#### **Minor Division:**

1. The Minor Division is limited to players whose league age is between 8 and 11 years old. All requests for exceptions to this rule shall be reviewed by the board of directors and the parent of the player. The board shall either accept or reject the request.
2. Minor division games are the shorter of six innings, or 1 hour and 45 minutes. The time of the first pitch constitutes the start of the game. When the 1.5 hour time limit is reached, the remainder of the inning (both top and bottom half of the inning) shall be completed. No new inning shall start after the 1 hour and 45 minute time limit has been reached. Prior to starting the last inning the Umpire will announce that it is the last inning. In some instances early in the Season the weather may dictate the games be shorter due to darkness this is the Umpires call but the last inning must still be announced prior to starting the inning. Please note that a new inning begins as soon as the third out is made (for example, if the 3rd out of the bottom of the 5th inning is made at 1 hour 44 minutes of the game, the sixth inning is considered to be started at that same time and the teams shall play the full sixth inning).
  - a. There is a 5 run limit per inning except for the sixth (6th) inning where there will be no limit.
  - b. In a rain shortened game the sixth inning unlimited scoring rule does not apply.
3. Each player must play at least six outs at a defensive position per game. The exception would be if a game were shortened due to rain.
4. A continuous batting order shall be used that will include all players on the team roster present for the game, batting in order.
5. The infield fly rule does not apply..
6. In the event of an inter-division tie record, a one game playoff will be played on a neutral field.

#### **Rookie Division:**

1. The Rookie Division is limited to players whose league age is 8 years old and under. Requests for exceptions to this rule shall be reviewed by the board of directors and the parent of the player. The board shall either accept or reject the request.

2. Games shall be 4 innings.
3. Each player shall play at least one inning in the infield.
4. All 4 innings will be kid pitch.
5. Kids will pitch from 40'.
6. It is kid pitch for every batter - However once a player throws ball 4 the coach comes in to pitch.
7. Coach Pitcher:
  - a. Cannot distract the pitcher. The coach pitcher must remain silent and cannot coach the batter while the player pitcher is pitching.
  - b. Enters the game when the player pitcher reaches 4 called balls.
  - c. When the Coach Pitcher is pitching the Player pitcher shall stand no more than 5 feet from the edge of the pitcher's mound.
  - d. The Coach Pitcher shall pitch from the 40' rubber on the pitcher's mound. Throws MUST be overhand, can be from a "kneeling" position if needed, but still must remain at the 40' mound.
  - e. No Walks – Upon Ball Four, The Coach Pitcher inherits the strike count. If the batter has no strikes called the Coach Pitcher receives 3 thrown strike pitches. If the batter has one (1) called strike the Coach Pitcher receives 2 thrown strike pitches. If the batter has two (2) called strikes the Coach Pitcher receives 1 thrown strike pitch. Foul Balls off Coach Pitchers are unlimited. If a Coach pitcher hits a batter with a pitch the pitch is dead and redo the pitch. If a coach throws balls they will continue to pitch until strikes are thrown. (The umpire should be calling strikes for the coach pitcher).
8. If a batter is hit by a Kid pitcher, they are granted first base. If a batter is hit by a Coach pitcher they must continue the at-bat.
9. Little League pitching rules apply and pitch counts must be maintained. Pitch Counts are as follows (Pitch counts revert to the count the pitcher starts his last batter with):
  - a. 1-20 pitches - no rest day required
  - b. 21-35 pitches – players need 1 day of rest
  - c. 35+ pitches – 2 days of rest (players must not exceed 50 pitches at 8 years and under).
10. Players may only steal 3rd base – no further advancement will be allowed. This is to teach and encourage the catcher to make a throw to 3rd, but not penalize a team for any overthrow of the 3rd baseman.
  - a. At no point during the season may a player steal home. In the event of a steal, and a play is made to throw out the runner by the catcher, the runner may not advance on an overthrow.
11. Two (2) defensive coaches are allowed on the field of play during the game for instructional purposes. They shall not interfere with the play of the game.
12. A continuous batting order shall be used.
13. Do not take extra bases on **overthrows**. This will discourage players from attempting to throw a ball across the field.
14. There is a limit of 10 players on the defense with all 4 outfielders playing at least 3 steps into the grass.
15. There is a 4 run limit in innings 1 through 3 and a 7 run limit in the fourth inning of the game.
16. The ball is dead when in possession of the pitcher on/near the pitcher's mound. Runners shall not advance.
17. A courtesy runner will be allowed for the pitcher and catcher at any time of the game. The courtesy runner will be the player that made the last batted out. Also note, the pitcher and catcher must have played in that position in the previous half inning. We will only allow the courtesy runner for the pitcher and catcher.

## **PLAYOFF TIEBREAKERS:**

### **Rookies and Tball**

- a. **Tiebreaker #1:** If teams are tied after 4 innings the first tiebreaker is Total Outs.
- b. **Tiebreaker #2:** If teams are tied after 4 innings and they had the same number of Total Outs, then assisted outs (throw from 1 player to another) is the 2nd Tiebreaker.
- c. **Tiebreaker #3:** If teams are tied after 4 innings and they had the same number of Total Outs and Assisted outs (throw from 1 player to another), then Total Strikeouts is the 3<sup>rd</sup> Tiebreaker.

## **Regular Season and Playoffs**

### **Majors and Minors**

In the event two teams have the same record at the end of the season, the following tie-breakers will be used, in order:

- 1) Head-to-Head Record
- 2) Runs Allowed
- 3) Runs Scored

## **Tee Ball Division:**

1. Tee ball is an instructional league for the players. The emphasis shall be placed on teaching the fundamentals of baseball and sportsmanship.
2. The Tee Ball Division is limited to players whose league age is between 4 and 6 years old. Requests for exceptions to this rule shall be reviewed by the board of directors and the parent of the player. The board shall either accept or reject the request.
3. The score of the game shall not be kept.
4. Players will wear league provided team hats and shirts during the game. Players should also wear baseball pants. Shorts are not permitted.
5. Batters and base runners will wear protective helmets.
6. The continuous batting order shall be used and will consist of all players in attendance of the game.
7. Games will be the shorter of 3 innings or 1-1/2 hours in duration.
8. An inning will consist of each player on the offensive team batting one time.
9. The defensive team will consist of ten players. This will include four outfielders. The pitchers will position themselves within two feet on the pitchers plate.
10. No player shall remain on the bench more than one inning.
11. Infielders may not play any closer to the batter than the base paths until the ball is hit.
12. Two (2) defensive coaches are allowed on the field of play during the game for instructional purposes. They shall not interfere with the play of the game.
13. Outfielders shall take their positions on the outfield grass and not within the infield.
14. A maximum of 5 pitches from the coaching staff of the offensive team may be pitched before using the tee. The offensive coach will place the ball on the tee. If batter hits foul balls they are permitted extra pitches.
15. A batted ball must travel 12 feet from home plate to be considered in play.
16. There are no strikeouts in Tee Ball. Batters will swing until they put the ball in play.
17. A batter throwing the bat shall be instructed by the coaches and addressed immediately.
18. The infield fly rule does not apply.
19. All team players are expected to remain sitting on the bench while the game is in progress. Bench discipline shall be handled by the manager and coaches.
20. Arguing or protesting of any kind shall be discouraged.
21. Defensive players shall not block bases, baselines or stand on top of the bases.
22. The defensive team may not dive or slide at the bases.
23. Sliding into first base shall be discouraged.

## **SECTION 4.**

### **All-Star Team - Player and Coaching Selections**

Tournament Selection Process (Little League Tournament Team, 11U, 10U, 9U and 8U): (9U and 11U are optional depending on number of players and interest)

1. The following is the procedure for selecting players for the Northern Lebanon Little League All-Star teams (Little League Tournament Team, 11U, 10U, 9U and 8U):
  - a. Near the end of the season, Rookie level managers will vote for 12 players to form the 8U District Team. All nominated players who receive at least 2 votes will be asked to attend a one day tryout. The 8U coaching staff and at least one board member will evaluate players and decide on the final 12 players on the team. NOTE: 8 year old players participating in Junior Minors will automatically be invited to attend the tryout.
  - b. Near the end of the season, JR and SR Minor level managers will vote for 12 10 yr olds and 12 9 yr olds players to form the 10U and 9U District Teams. All nominated players who receive at least 2 votes will be asked to attend a one day tryout. The 10U and 9U coaching staff and at least one board member will evaluate players and decide on the final 12 players on their respected team. NOTE: 10 year old players participating in Majors will automatically be invited to attend the tryout.
  - c. Near the end of the season, Majors level managers will vote for 12 players to form the Little League District Team. All nominated players with at least 2 votes will be asked to attend a one day tryout. The 12U coaching staff and at least one board member will evaluate players and decide on the final 12 players on the team.
    1. Depending upon the number of players at the Major division level, the board may decide to form an 11U team to participate in the District Tournament. Major and Minor level coaches will be asked to nominate

players to participate in a one day tryout. The 11U coaching staff and at least one board member will evaluate the players and decide on the final 12 players on the team.

2. All-Star Tryouts Timeline: All-Star Tryouts for each team shall be conducted by 11:59pm EST on May 17th of each calendar year. There will be no games permitted (scheduled or make-up) on May 16th or May 17th to allow for All-Star Tryouts. Except for Tball games can be scheduled during this time. If weather prevents tryouts from happening they will be held at the next earliest time weather permits.
3. All teams in All-Stars will have the same style uniforms, voted on by the Board, and based on the approved budget.

#### **All-Star Coaching Staff Selection:**

The following is the procedure for selecting the Manager and coaching staff for the All-Star tournament teams:

1. Beginning with the 2023 tournament season, as a condition of eligibility for selection as a tournament team manager/coach, the regular season manager/coach must have also completed the Little League Diamond Leader Training Program ([LittleLeague.org/DiamondLeader](http://LittleLeague.org/DiamondLeader)). This program must be completed prior to the individual being named a tournament team manager/coach and before participating in any practices or games. Tournament Team managers/coaches who have completed the program should be prepared to produce the Little League Diamond Leader completion certificate if requested by the District Administrator/Tournament Director. NOTE: This course only needs to be completed one time and does not need to be renewed on an annual basis.
2. The President will meet with the managers in the Majors, Minors and Rookie divisions before the start of the season to develop a list of coaches interested in being a part of the League's All Star teams.
3. After meeting with the coaches, the President will nominate the Head Coach and is voted on by the Board. Once the Head Coach is decided, the Head Coach can pick their two Assistant Coaches; however, one must be from the American Division (South) and one must be from the National Division (North).
4. Each team shall consist of a manager and two assistant coaches.
5. Managers and coaches must be current coaches in the NLLL.
6. Any nominations not approved by the board will need to be replaced by the President and voted on by the board.
7. By Little League rule, the President of the League is not eligible to coach or manage a district level All-Star team.

#### **All-Star Tournament Fee (New for 2026):**

To offset costs of All-Star Tournaments entry fees, Uniforms, and umpire fees we will be asking All-Star families to pay a one-time \$25 All-Star fee if selected to an All-Star team. This fee will guarantee that All-Star teams get 1 "Warm-Up" tournament prior to District Tournaments.

### **SECTION 5.**

#### **Sportsmanship and Conduct:**

1. Any discrepancies that cannot be resolved during the game between the coaches and/or umpire must be submitted in writing to the league president within 24 hrs. The coach that has the grievance must notify the umpire in chief at the game that he will be filing a grievance to the league. The Board will be the deciding factor.
2. The team coach and umpire must warn any spectator from his/her team whose conduct would undermine any member of the team. If the action persists, play will stop until the individual leaves the field area.
3. A coach must attend 75% of the scheduled games.
4. Only those coaches that have completed a Little League background check and all required training will be eligible to coach. Managers must name their assistant coaches who also must complete all training and background checks. Only recognized assistants are allowed on the bench during games.
5. The home team coach will be responsible to post the score and both teams pitch counts to the league's web site within the division forum pages by 10:30 pm.

### **SECTION 6.**

#### **Team and Player Selection:**

1. Players will be selected to teams according to the player selection rules established by Little League Baseball and as outlined in the Little League Operating Manual. The Player Agent will oversee each division's draft.

2. Only managers, the player agent, and the President/VP should be in attendance at the player draft. Assistant coaches should not be present.
3. Team Managers should select their assistant coach/player in round 1 (if applicable).
4. National (formerly North) and American (formerly South) drafts for each division will take place at the same location to ensure that all players for that division are rostered.
5. Only players with evaluation scores can be drafted. Evaluations are Mandatory for all Players baseball age 8 and up.
  - a. If a player does not attend 1 of the evaluation dates they will be randomly assigned to a team or they could be bumped down a division (based on player age).

### **Draft Process**

#### **Majors:**

Teams will be selected prior to Minors.

1. All 12 year olds must be selected. Any 12 not at evals will have their name placed in a hat and names drawn until all 12 year olds have been placed.
2. If 10's are needed to finish filling rosters they will be placed on rosters starting with the 10's with the highest eval score first and continuing until rosters are full.
3. Draft order will be selected by pulling cards
4. Minimum number of players per team will be determined after registration
5. Head coach's player will be the "last" pick
  - a. In the case of siblings, they will be selected back-to-back in the draft, in the last 2 rounds.

#### **Minors:**

Teams will be selected after Majors.

1. **If any 11 year olds remain they must be selected** Rounds to be determined after Majors draft.
2. All 10 year olds must be selected first that have scored at least half the possible eval score possible.
3. Draft order will be selected by pulling cards
4. Minimum number of players per team will be determined after registration
5. Head coach's player will be the "last" pick
  - a. In the case of siblings, they will be selected back-to-back in the draft, in the last 2 rounds.

#### **Rookies:**

Teams will be selected after Minors.

1. Any 9's not selected for Minors must be selected first. Rounds to be determined after JR Minors draft
2. All 8's and 7's must be selected.
3. Any 6 yr olds that have played at least 1 year of organized Baseball will be considered for the Rookie Division.
4. Draft order will be selected by pulling cards
5. Minimum number of players per team will be determined after registration
6. Head coach's player will be the "last" pick
  - a. In the case of siblings, they will be selected back-to-back in the draft, in the last 2 rounds.

#### **Tball:**

1. Team will be built by a neutral person/persons who is/are not a Tball coach based on geographical location.

## **SECTION 7.**

#### **Playoff Format:**

1. Majors playoffs double elimination to the end.
2. Minors playoffs single elimination to the end
3. Rookies All Teams make playoffs single elimination to the end.

## **SECTION 8.**

### **Registration Refunds:**

1. The board has voted to eliminate refunds moving forward. Refunds created extra work for our volunteers. There is no way to refund the processing fees that Sports Connect applies to the electronic registration transactions either. Please make sure your child wants to participate before registering them. Thank you for your cooperation.

**Updated and Effective 11/19/2025 (JMB)**